

Year 10 Autumn Learning Journey

Prior Learning

Student will have undertaken several projects which use a title as a starting point and artists whose work has explored this theme, for example "Monsters" and "Desserts". Most recently they have created a mixed media watercolour composition inspired by artwork and artefacts from Mexican Day of the Dead. They have developed skills with both 2D and 3D media and developed their ability to combine the formal elements to create a personal outcome.

Scheme of Learning: Year 10 Skills Project

Objectives:

KNOWLEDGE and SKILLS: To recall my art knowledge and skills from key stage 3 and practice and refine these skills towards GCSE quality.

Lesson	Tasks	Literacy	Homework	✓
1	MEMORY RECALL – What are the Formal Elements of Art? Baseline Assessment- Self Portrait	Self Portrait	LITERACY: Create a Formal Elements research page.	₩
	MEMORY RECALL – Analysis of the Formal			
2	Elements. Recall the skills and techniques in applying a range of tone.	Formal Elements	LITERACY: Collection of textural imagery.	₩
3	MEMORY RECALL- Mark making to create texture. Experimenting with different techniques to create and apply texture.	I PATILITE	MEMORY RECALL: Developing textural techniques.	\$
4	MEMORY RECALL- Understanding the properties of a colour wheel. Developing my skills in mixing and applying colour.	Colour Wheel	FLIP LEARNING: Developing my skills using colour.	\$
5	MEMORY RECALL-Recalling the grid method. Exploring proportion and its relationship to portraiture.	Proportion	FLIP LEARNING: Developing my skills in proportion.	\$
6	MEMORY RECALL- Clay health and safety. Developing a clay structure using the slabbing method.	Modelling	FLIP LEARNING: Image research for clay cameras.	₩
7	CLASS DISCUSSION- Analysis of clay exemplar work. Developing a clay structure using the slabbing method.	Personalised	FLIP LEARNING: Image research for portrait assessment	\$
8	CLASS DISCUSSION- Review of exemplars. Assessment 2- Portrait	Assessment	FLIP LEARNING: Sea Life Mood board	\$

Future Learning (Including real life)			
GCSE Art	Careers		
Students produce a portfolio of practical work showing their personal response.	Artist, Illustrator, Graphic designer, Interior designer, Art teacher or Lecturer, Curator, Creative Director, Marketing and Advertising, Game Designer, Animator, Product Designer, Art Therapist, Medical Illustrator, Set Designer and many more		